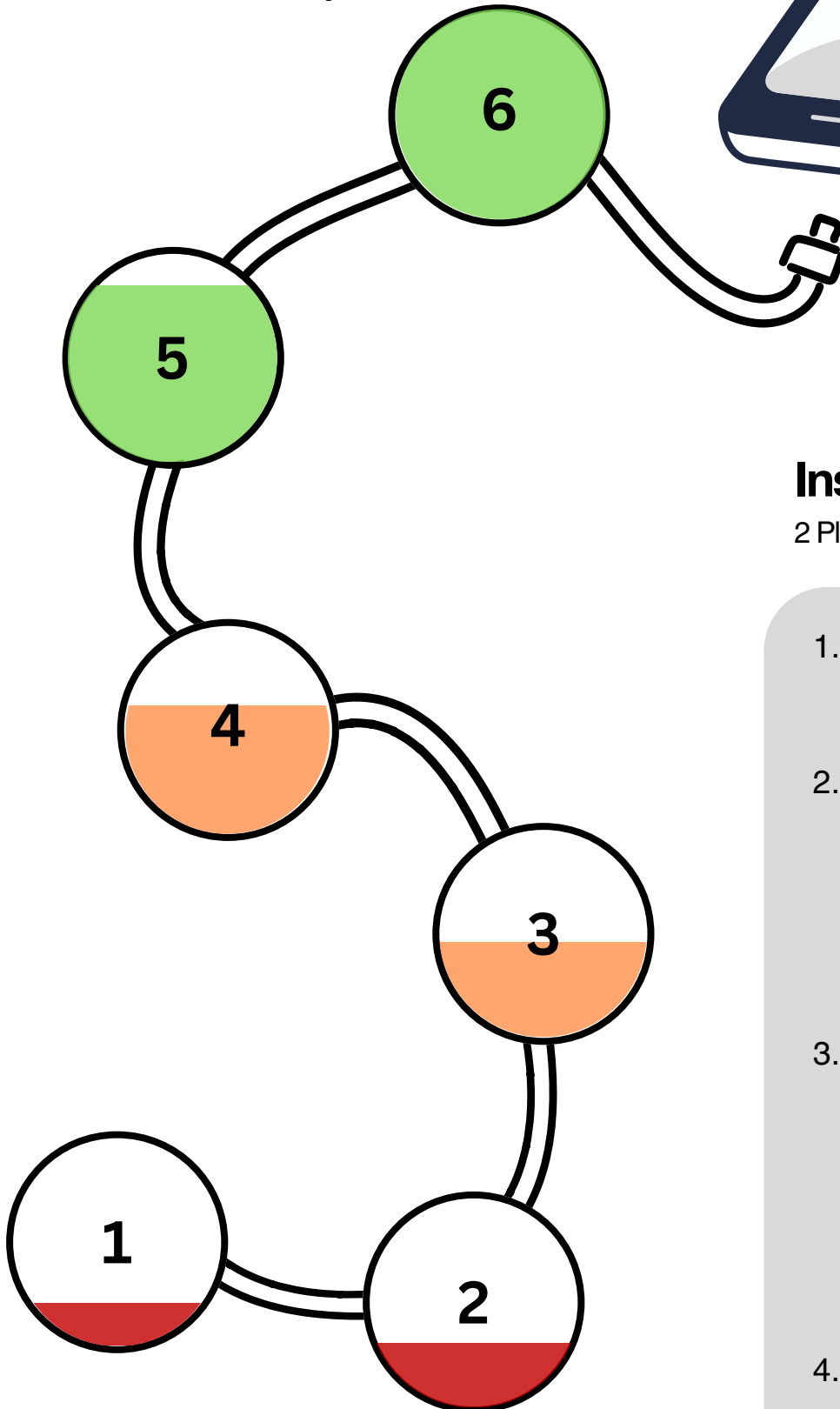




Race to Full Battery

Electrical fire safety



Instructions

2 Players



1. The aim is to be the **first** to charge the phone to full battery.
2. Take it in **turns** to roll the die. To start the charging you need to **roll a 1**, then a **2** to add more charge and so on. Roll and move in order up to 6.
3. Everytime a player rolls the number they need, the game **pauses** and the other player **reads out** a matching coloured question for them. If the player gets it wrong, they miss a turn.
4. A player wins once they **reach full charge!**

Q: Is it safer to charge a device whilst you are awake or asleep?

A: Whilst you are awake

Q: If you plug too many devices into plug sockets, what can happen?

A: The sockets can overload

Q: What number do you call in an emergency?

A: 999

Q: Name an activity you can do whilst also charging your phone?

(remember you must be present and awake)

A: Examples - eating dinner, watching TV, playing video games, reading a book

Q: Should a device be left to charge on a hard surface or a soft surface?

A: Hard surface - never charge a device on a bed or pillow

Q: Using a charger with frayed wires can cause a fire.

True or False?

A: True

Q: If there was a fire what type of plan should you follow?

A: An Escape Plan

Q: High powered devices can be plugged into an extension lead.

True or False?

A: False. High powered devices must be plugged into the main wall plugs.

Q: How often should you test your smoke alarms?

A: Once a week

Q: Is it safe to use your device whilst you charge it?

A: No, you might overwork the battery causing it to potentially overheat

Q: Why do some devices have a built-in fan?

A: To stop the device from overheating - Make sure you give your devices ventilation room.

Q: If there is an emergency and you don't have your phone, what can you do?

A: Shout out for help, ask someone nearby if they can call 999 or knock on your neighbours doors.